As a user, I can quit the game

A user can quit the game using the close button. This will prompt whether they want to save the game before fully exiting the game.

Acceptance criteria:

* User uses the red X at the top of the GUI to quit the game
* User gets a prompt to save the game
* Application closes entirely

Programming tasks:

* Confirmation dialog to save game or not, which calls save a game
* Unit testing
* Write testcase

Estimated programmer points: 1

Priority in MoSCoW: Must

This use case was finished in week 1, 1 programmer point used.